

Singleturn absolute encoder

BSS58

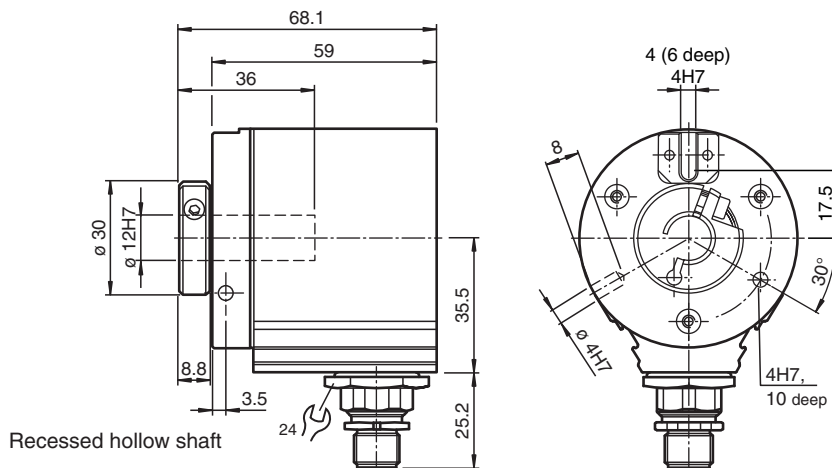
- Industrial standard housing $\varnothing 58$ mm
- 13 Bit singleturn
- Output code: gray and binary
- Transfer of position data with 4 AS-Interface slaves
- Parameterization and addressing via AS-Interface
- Recessed hollow shaft



Function

In modern machines and systems, binary sensors and actuators are connected together via AS-Interface. Until now it was necessary to go back to the use of costly conventional wiring when wanting to use absolute encoders. The reason for this was that the handshake mode with the control module of the analogue profile proved to be too slow for positioning tasks. In order to meet the real-time demands of many applications, a multi-slave solution using the BSS58 AS-Interface rotary encoders was created. The position value of 13 Bits in length is transferred within a single cycle via the 4 integrated AS-Interface chips to the master and made available to the PLC. The absolute encoder is mounted directly onto the application shaft, without any coupling. Rotation of the absolute encoder is prevented by a torque rest. This may simply be a slide-in pin that locks in the plastic receptacle integrated into the flange.

Dimensions



Technical Data

General specifications	
Detection type	photoelectric sampling
Device type	Singleturn absolute encoder
Electrical specifications	
Operating voltage	U_B 29.5 ... 31.6 V DC
No-load supply current	I_0 max. starting current 155 mA , operating current max. 85 mA
Linearity	± 1 LSB
Output code	programmable, Gray code, binary code
Code course (counting direction)	programmable, cw ascending (clockwise rotation, code course ascending) cw descending (clockwise rotation, code course descending)

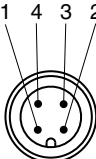
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Technical Data

Interface	
Interface type	AS-Interface
Resolution	
Single turn	13 Bit
Overall resolution	13 Bit
Transfer rate	max. 0.167 MBit/s
Standard conformity	AS-Interface
Connection	
Connector	type V1, M12, 4-pin
Standard conformity	
Degree of protection	DIN EN 60529, IP65
Climatic testing	DIN EN 60068-2-3, no moisture condensation
Emitted interference	EN 61000-6-4:2007
Noise immunity	EN 61000-6-2:2005
Shock resistance	DIN EN 60068-2-27, 100 g, 11 ms
Vibration resistance	DIN EN 60068-2-6, 10 g, 10 ... 2000 Hz
Ambient conditions	
Operating temperature	-20 ... 70 °C (-4 ... 158 °F)
Storage temperature	-25 ... 85 °C (-13 ... 185 °F)
Mechanical specifications	
Material	housing: powder coated aluminum flange: aluminum shaft: stainless steel
Mass	approx. 330 g
Rotational speed	max. 10000 min ⁻¹
Moment of inertia	30 gcm ²
Starting torque	≤ 2 Ncm
Tightening torque, fastening screws	max. 1.8 Nm
Shaft load	
Angle offset	1 °
Axial offset	max. 1 mm

Connection

Signal	V1 connector, 4-pin	Explanation
AS-Interface +	1	
Reserved	2	Not wired
AS-Interface -	3	
Reserved	4	Not wired



Interface

Addresses

	Slave A	Slave B	Slave C	Slave D
Preset address	1	2	3	4
IO code	7	0	0	0
ID code	F	F	F	F



When readdressing by means of a bus master or a programming device, it is absolutely essential to assign different addresses to the four integrated AS-Interface chips.

Parameterization

Parameter bits

The four parameter bits of slave A are used to set the parameters of the rotary encoder. The parameter bits of slave B, C and D are not used.

Status of parameter bit	Slave A			
	P0	P1	P2	P3
0	Gray code	Transfer with flag bits	Descending counting direction for clockwise rotation	Not used
1	Binary code	Transfer without flag bits	Ascending counting direction for clockwise rotation	Not used

Data bits

From the AS-Interface master to the rotary encoder

Data from the AS-Interface master are transferred to the rotary encoder via slave A, which works bidirectionally. Slaves B, C and D work unidirectionally, i.e. they are incapable of receiving data.

Status of D0/D1 or D2/D3	Slave A					
	D0/D1			D2/D3		
00	Normal mode			Position data are not saved!		
01	Rotary encoder is set to ¼ of the singleturn resolution.			Position data are saved!		
10	Rotary encoder is set to 0.			Position data are saved!		
11	Normal mode			Position data are not saved!		

When a change is made in data bits D2 and D3 from 01 to 10 or vice-versa, position data are resaved in the rotary encoder.

From the rotary encoder to the AS-Interface master

Depending on the value of parameter bit P1 of slave A, data transfer to the AS-Interface master takes place with or without flag bits.

P1 = 1: Transfer without flag bits

Slave A				Slave B				Slave C				Slave D			
D0	D1	D2	D3	D0	D1	D2	D3	D0	D1	D2	D3	D0	D1	D2	D3
Bit 0	Bit 1	Bit 2	Bit 3	Bit 4	Bit 5	Bit 6	Bit 7	Bit 8	Bit 9	Bit 10	Bit 11	Bit 12	Not used!		

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P1 = 0: Transfer with flag bits MA, MB, MC, MD

Slave A				Slave B				Slave C				Slave D			
D0	D1	D2	D3	D0	D1	D2	D3	D0	D1	D2	D3	D0	D1	D2	D3
Bit 0	Bit 1	Bit 2	MA	Bit 3	Bit 4	Bit 5	MB	Bit 6	Bit 7	Bit 8	MC	Bit 9	Bit 10	Bit 11	MD

Interface

Operating modes

Address assignments for the four slaves

The AS-Interface master accesses all slaves one after the other within an AS-Interface cycle in order to transfer output data to slave A or to read in input data from the slaves. The singleturn absolute encoder uses only four AS-Interface chips to transfer the position data that are 13 bits wide, i. e. four slave addresses are assigned.

Since these four slaves are queried one after the other, the data may originate from any one of four different sampling times. To minimise the influence of this effect, sequential addresses (n, n+1, n+2 and n+3) should be assigned to slaves A, B, C and D.

Furthermore, it should be noted that slave A is responsible for controlling the functions of the absolute encoder. If the order of the slaves is changed (D = n, C = n+1, B = n+2, A = n+3), the output word, which is supposed to be transmitted by the function control module of the absolute encoder, will not be transmitted until slaves D, C and B have been read in.

A memory command would thus only take effect for slave A. The command would not take effect for slaves that were already read until the next read cycle. Data consistency would be lost because of the change of order.

Temporary storage and transfer with flag bits

If individual telegrams of the four slaves to the AS-Interface master suffer interference, it may happen in spite of temporary storage in the rotary encoder that the data that are transferred to the control module do not all originate from the same position data set.

Transferring one flag bit for each slave makes it possible for the control module to check which position data set an individual data set belongs to by comparing the four flag bits. Data bit D2 is used for this purpose.

Example:

Cycle	Slave A Data bit D2	Position data			
		Slave A	Slave B	Slave C	Slave D
1	0	XXX0	XXX0	XXX0	XXX0
2	1	XXX1	XXX1	XXX1	XXX1
3	0	XXX0	XXX0	XXX0	XXX0
4	1	XXX1	XXX1	XXX1	XXX1
etc.					

Bit D2 is influenced by the control module. Bit 4 of the input data corresponds to the value of this bit for each slave.

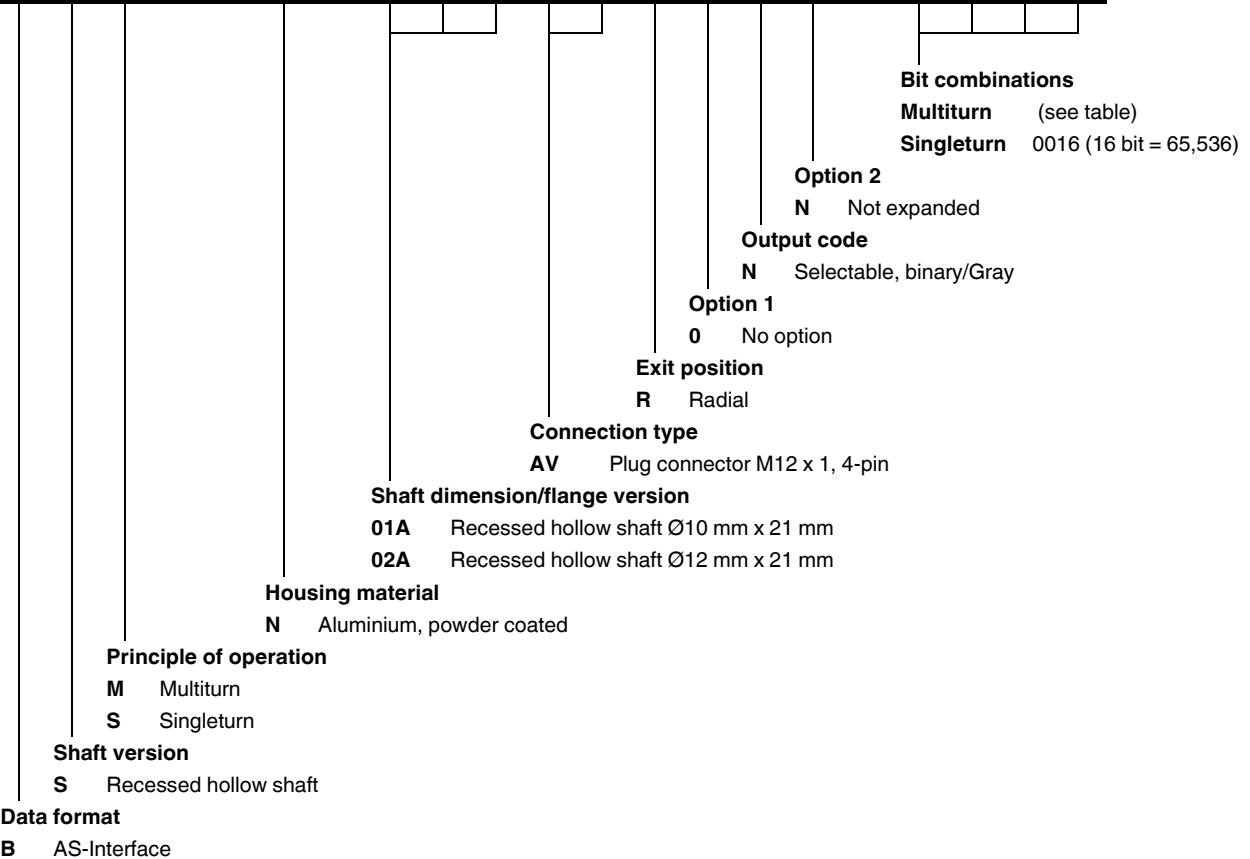
D2 is set to 0 in cycle 1. If the value of bit 4 of a slave were "1", that value would be derived from another cycle. This is a simple way to recognise data consistency.

Transferring the flag bits, however, reduces the usable position data from 13 bits to 12. Masking out the fourth bit of each slave increases slightly the effort of putting together the position data set in the control module.

Type Code

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Order code



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